2013 ASCE PACIFIC SOUTH WEST CONFERENCE

Impromptu Event

EVENT DESCRIPTION
The event will combine the participants’ quick improvisation and decisive leadership skills. The goal is to provide civil engineering undergraduate students an opportunity to work on a fast paced design build project. This will incorporate the teams’ ability to efficiently communicate, execute and collaborate together on an unknown project.

PARTICIPANTS
- Each school may enter only one team.
- Each team must have exactly 4 members, one of which is team captain.
- Each team member must be a registered participant of PSWC 2013.
- Each team must have at least one male and one female.
- Each team must have at least one underclassman.

GENERAL RULES
- The event is unknown to the competitors until competition day.
- Students may only work in their pre set teams.
- No electronic devices are permitted as an aide to completing the assigned challenge.
- Teams will be scored on their ability to complete the assigned challenge in a given amount of time.